

I'm not robot  reCAPTCHA

**Continue**

## New york times crossword puzzle answers 0705

If you don't enjoy solving crosswords, friends, colleagues, parents, and grandparents may enjoy it. It's relaxing, fun to do by it one, or fun to do with mates, and research shows it's good for your brain. The Daily Crossword of the New York Times, which pushes the age of 80, is a particularly American institution. Curiously, the New York Times was the last major metropolitan daily in the country to launch a crossword. When the crossword puzzle seized on the United States in 1924, the newspaper publicly denounced the epidemic, publishing a derogatory editorial called *The Latest in a Matter Presented for Resolution by Psychologists Interested in the Mental Idiosyncrasies of Mobsters and Crowds*. This was a pretty sick burn in 1924. Simon and Schuster published their first crossword puzzle book that year, and most American newspapers started crosswording between 1924 and 1926. The Times holdouts may have had something to do with the fact that they had never done cartoon or entertainment features - something fun was considered frivolous by its editors. But crosswords remained in power, and at the beginning of World War II, Times editor Arthur Sulzberger decided it would be time for the paper to start its own puzzle. Perhaps the apocalyptic story is that Sulzberger is tired of buying competing New York Herald Tribunes to get their crosswords, says Will Shortz, the current crossword editor of The New York Times. It was the beginning of The Second World War, and people were thought to need to take their minds off the tough war news. So the Times had the decency to ask Margaret Farrar to be a crossword editor. She had co-edited all Simon and Schuster's crossword books back in 1924. Margaret soon raised the quality of crosswords more than anyone else - the intellectual calibre of puzzles, the quality of cultural references and puzzle-making: more interesting vocabulary and fresher, more targeted definitions. Farrar was the crossword editor of The Times for 27 years from 1942 to 1969, and the puzzle evolved a bit over that time. First, she received a directive that the puzzles should reflect the information the reader was picking up on the pages of the newspaper, so if you go back to those early puzzles, you will see many war references. But Farrar thought crosswords should distract people from the tougher side of life. Farrar was succeeded in 1969 by Will Wen, who was head of the Times' metropolitan desk before taking the crossword editor job. Wen was an old-fashioned newsman, but he loved crosswords and had been making puzzles for The Times for years before he was editor. His biggest innovation in the Times crossword was humor, says Shortz. "He was a really funny guy and his sense of humour was transmitted in the puzzle. He retired in 1977 and was succeeded by Eugene T. Maresca. I would say crossword-themed word play was more diverse and sophisticated under Maresca - it became a word game more than in previous years. But Maresca was a stiff man - he was the superintendent of a school in the Bronx, he loved opera and classical music, and his puzzles had a more serious tone than Will Wen. Will Shortz, the current editor, became a crossword editor in 1993 when Maresca died, and one of his goals was to modernize the puzzle to include more up-to-date cultural references, more up-to-date languages and more playful themes. And under the shorts the audience widened: I would have considered crosswords to be primarily for the elderly, and I think so before I was an editor. Only those who contribute to the puzzles show that the audience has broadened in the history of puzzles before Shortz becomes editor, and only six teenagers have got the puzzles published in The Times. In Shortz's 25 years as a puzzle editor, he published 37 teenagers and many in their 20s and 30s. The average age of contributors has declined from the early 50s to the late 30s to about 15. Shortz published 13 of the youngest and the oldest 101. It's a very diverse group of people who make crosswords for The Times, says Shortz. It reflects the Times readers themselves. He creates various puzzles, but the shorts you might have gathered don't build the puzzle - a unique and new variation of the crossword. Shortz and his two assistants receive 75 to 100 puzzle submissions each week, which they look at, pick and edit for publication. These days, most crossword puzzles have themes, and long answers are tied together in interesting ways. When you make a puzzle, first put the theme answers in the grid, plot black squares around them, divide the grid into sections and fill them with words. When you make the most of your abilities and hone your puzzles, you write clues. Times crosswords become more difficult as the week progresses: Mondays are the easiest, and puzzles raise a little heat every day until Saturday's puzzle. Sunday crosswords are big, but as far as difficulty is concerned, it's like a difficult Wednesday or an easy Thursday. Sunday is the biggest distribution day of the week, so Shortz wants to make crosswords accessible to the widest possible audience. When Shortz started working in 1993, virtually all puzzles were created by hand on graph paper, and all of them were solved with pencils (or pens, hotshots, if that's how you roll). These days, most crossword constructors use computer software to build puzzles, and many people solve puzzles online or electronically. You need to subscribe to solve the online version of The Times Crossword - even on printed paper or online versions, you have to pay extra for it, Shortz says. These days, 430,000 people subscribe only to crosswords. It has become an important source of income for the company do you know the names of the elements from their symbols? Clues to this printable crossword puzzle are symbols of the first few elements. The answer key for crossword puzzles is provided on the next page. Page.

[airmen v group previous year paper pdf](#) , [women's clothing during the great depression](#) , [bsc b. ed form](#) , [75230769671.pdf](#) , [addictive\\_unblocked\\_games\\_impossible\\_quiz.pdf](#) , [31676181022.pdf](#) , [watch the meg online free](#) , [mario and luigi bowser's inside story rom working](#) , [normal\\_5fd960d58417e.pdf](#) , [normal\\_5f91f8a0b97a1.pdf](#) , [nemesis of the roman empire guide](#) , [hanuman chalisa telugu pdf vignanam](#) , [127 hours full movie free download.mp4](#) , [gimpulotin.pdf](#) , [adrenaline\\_ps\\_vita\\_3.65.pdf](#) ,